

MJC 5K Run for Justice

Milwaukee, Wisconsin
Measured by Donald J. Weyer
Shorewood, Wisconsin
May 30, 2012

USATF Certificate
WI12027DM

Notice to Race Director:
Use this Certification Code
in all public announcements
relating to your race.

**Effective 06/12/2012
To 12/31/2022**



MJC 5K Run

Course starts along seawall south of parking lot at kite shack, 65'-7", northeast of double benches and proceeds northeast to peninsula at tip of seawall. Course proceeds east on south side of peninsula and returns on north side. Course returns along seawall to path on north side of park building and continues to path on north side of parking lot. Course continues on this path and connects to path along Lagoon Drive to cross path on left toward lagoon. Course continues to path on east side of lagoon and turns right. Course continues on east side lagoon path to intersection of west side path at stoplights. Course then makes sharp left turn and continues south on path on west side of lagoon to entrance to parking lot at bridge. Course turns left to north-south path on east side of lagoon and turns left. Course continues to cross path again on east side of lagoon and turns right and continues until path angles right toward path south of parking lot. Course continues on path from parking lot to seawall path. Course turns left along seawall to the finish located between the 2 paths extending east from park building, opposite the seawall boat post.

START: 65'-7" northeast of double benches along seawall between south and east paths from park building in Veterans Park

1 MILE: Crosswalk at parking lot entrance (west side) by kite shack on east side of entrance

2 MILE: North catch basin of double catch basins between 4th & 5th light poles from south end of parking lanes on east side of N. Lincoln Memorial Drive

3 MILE: 8'-9" northeast of double benches along seawall between south and east paths from park building in Veterans Park

FINISH: Across from yellow Steel seawall boat post between 2 paths east of park building